FYP to do

Project:

* set up character animations (2hrs)
* character ai with movement (3hr)
* character ui for needs (30mins)
* test logs (2hrs)

Documents

* Check document (1hr)
* Add screenshots
* Reflections (1hr)
* Talk about project functionality (1hr)

Project Contract:

**Aims:** Create a single-player, management simulation mobile game.

**Objectives**:

* To design and execute a suitable test plan.
* To create, design, implement and deploy a single-player, management-simulation mobile game.
* To research and write a report on ai simulation focus within the project.
* Requirements Specification (Use Case Diagrams/Use Case
* Descriptions/Class diagrams/Sequence Diagrams/State transition diagrams)
* Design Documentation (Entity Relationship Diagram/Story boards/Interface Designs)
* Test Plan
* Prototype